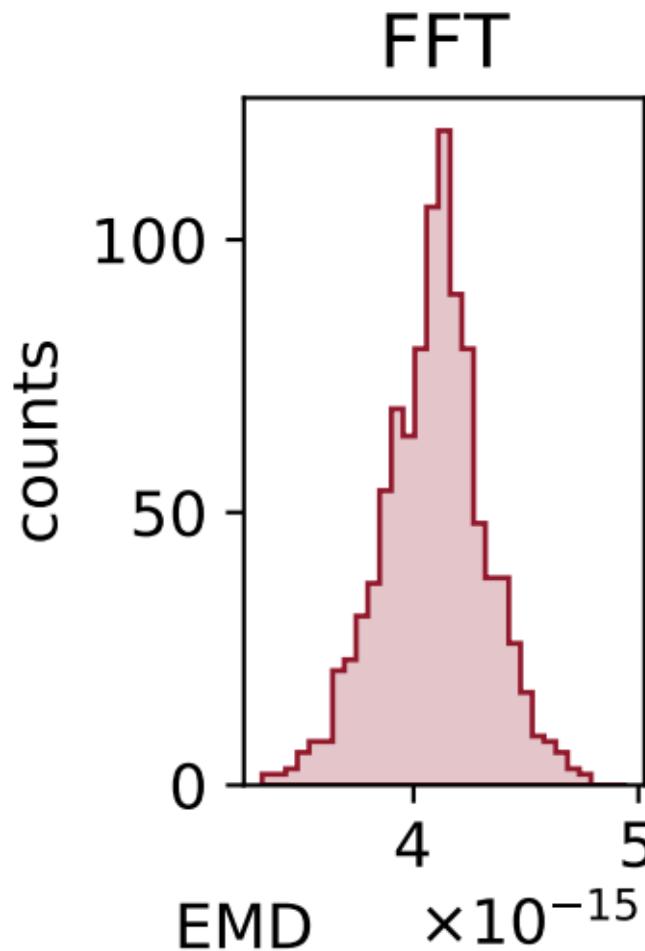


FFT



RL

